



session 1 - indie web

From Hanna Dana Stokes <hast@itu.dk>

Date Sun 10/12/2025 10:19 PM

To Hanna Dana Stokes <hast@itu.dk>

Dear everyone,

Thank you for a lovely first session. It was so nice to meet you all! The slides from this session are [here](#).

Below are resources for getting started, a little in continuation of yesterday's discussions, as well as some upcoming events.

For those of you who weren't at the session we spent about 40 minutes gathering inspo and thinking about what our [shrines](#) could be about.

Some of you asked for resources to begin coding your personal websites/shrines:

- sadgrl.online has webcrafting guides [here](#) if you would like to get started over the weekend/fall break. She set a new wave of nostalgic webcrafting in motion together with the Yesterweb community which we will be talking more about next time!

"How do transistors work" is a great question that came up. I don't know of any great resources about the physics of how they work. But I do have some for learning about their role in computers:

- Electronic Computing Crach Course Computer Science [#1](#), [#2](#), and [#3](#)
- Minigame: Ever wonder exactly how all those zeros and ones actually do anything? Like how do they lay around in storage all day? Then you'll love [NAND game](#). Can be very difficult but therefore also very rewarding, especially once you start building the more complex components! Here's a [cheat sheet](#) for if you get stuck.

Also, upcoming events include:

- October 15th 18-19 @ Bodega Konkylie - [Spotify er din eks](#) (Maya and I will be there)
- October 16th 15.30-18 @ Softer - [Trinket Soldering](#) (I'm going to solder a trinket and use it as a visual for webcrafting)
- November 2nd 19.30-22 @ Valby Kulturhus - [lowkey critical coding club](#) (I'll be there)

Bye bye!